CALLERLAB JUDGEMENT SESSION
April 2011 – Jim Mayo, Doc Hiraga, Doren McBroom

DEFINITION
Judgment is a process involving decisions about behavior based on evaluation of situations and available behavior alternatives.

Decision about the quality of judgment (good or bad) requires agreement about the objectives.

Evaluation of the quality of judgment can only be based on outcome goals that are accepted by all involved.

APPLICATON IN SD
(Those on which there is general acceptance/agreement are marked with an x)

 SITUATIONS / FACTORS
  Choreography
   Complexity
 x Vocabulary
  Delivery
   Helper Words
   Tempo
   Timing
  Music
   Traditional / Alternative
   Word Selection Taste
  Teaching
 x What to Teach
   How (Thoroughly) to Teach
 x Personal Behavior
   Dress
   Language
   Interaction with Others
   At Dances and In Other Situations

(Agreement on these matters is widespread but still not universal.)

DECISIONS

In square dance situations many decisions are involved in establishing what is expected and those determine at least in part the quality of behavior with respect to such matters.

CALLER CONTROLLED
What is the Product
Entertainer or Instructor
Appropriate Share of (dancer) Success

CONTROLLED BY OTHERS
Type of Event
Dance / Class / Workshop
Festival / Convention / Club
Single Caller / Multiple Caller
Dance (CALLERLAB) Program

Who is Participating
Experienced vs Student/New Dancers
Members / Visitors

FACTORS TO CONSIDER
RESPONSIBILITY
To What Extent Are You Responsible
Over What/Which Aspects Are You Responsible
CONTROL
Do You Have Control

WAYS TO IMPROVE
Desire to Improve
Pay Attention
Keep Records
Think About Outcomes