



# TIMING - THE CALLERLAB BASIC AND MAINSTREAM PROGRAMS

Revised August 26, 2016



## DEFINITIONS:

SS-Static Square. BOX-8 Chain Thru OW-Ocean Wave. FL-Facing Lines. TFL-2 Faced Line.

### TIMING - THE BASIC PROGRAM

Allemande Thar.....	SS from allemande left to point of back up star	<u>12</u>			
Allemande turns.....	full around	<u>8</u> <u>3/4</u> <u>6</u> <u>1/2</u> <u>4</u> <u>1/4</u> <u>2</u>			
Bend the Line .....	Lines of Four	<u>4</u> six <u>4</u> eight <u>4</u>			
Box the Gnat.....	(from point of contact)	<u>4</u>			
California Twirl.....		<u>4</u>			
Chains.....	SS two ladies across set	<u>8</u> <u>3/4</u> <u>10</u> four ladies across	<u>8</u> <u>3/4</u> <u>10</u> down the line	<u>8</u>	
Circle.....	SS 8 people full around	<u>16</u> <u>3/4</u> <u>12</u> <u>1/2</u> <u>8</u> <u>1/4</u> <u>4</u>	Box 4 people full around	<u>8</u> <u>3/4</u> <u>6</u> <u>1/2</u> <u>4</u> <u>1/4</u> <u>2</u>	
Circle to a Line .....		<u>8</u>			
Circulates.....	OW centers	<u>4</u> ends <u>4</u> all <u>4</u> TFL couples	<u>4</u>		
Couples Lead Right or Left.....		<u>4</u>			
Couples Separate.....		<u>2</u>			
Courtesy turn .....		<u>4</u>			
Dive Thru.....	BOX couple diving	<u>2</u> couple facing out	<u>6</u>		
Do Paso .....	SS from start to finish of courtesy turn	<u>16</u> to next call	<u>12</u>		
Dosado .....	SS corner	<u>6</u> partner	<u>6</u> BOX	<u>6</u> SS across set	<u>8</u>
Double Pass Thru .....		<u>4</u>			
Extend.....		<u>2</u>			
Ferris Wheel .....		<u>6</u>			
Flutterwheel.....	SS head or side ladies	<u>8</u> facing couples	<u>8</u> all four ladies	<u>12</u>	
Forward & Back .....	SS All	<u>8</u> heads or sides	<u>8</u> rock F & B	<u>4</u> balance	<u>4</u>
Grand Square .....		<u>32</u>			
Half Sashay .....	4 roll away	<u>4</u> ladies in, men sashay	<u>4</u>		
Lead Right .....		<u>4</u>			
Ocean Wave is a formation .....	In an alamo style each balance	<u>4</u> each turn	<u>4</u>		
Pass the Ocean .....		<u>4</u>			
Pass Thru.....	SS heads or sides across set	<u>4</u> BOX	<u>2</u>		
Promenade.....	SS couples full around	<u>16</u> <u>3/4</u> <u>12</u> <u>1/2</u> <u>8</u> <u>1/4</u> <u>4</u> people inside	<u>8</u>		
Right & Left Grand .....	<u>10</u> weave the ring	<u>10</u> (until you meet partner other side.)			
Right and Left Thru .....	SS heads or sides across set	<u>8</u> BOX	<u>6</u> OW	<u>6</u>	
Run.....	OW centers	<u>4</u> centers cross run	<u>6</u> ends <u>4</u> ends cross run	<u>6</u>	
See Saw .....		<u>8</u>			
Shoot the Star.....		<u>4</u> full around	<u>6</u>		
Slip the Clutch.....		<u>2</u>			
Split.....	Heads or sides pass thru around one to a line	<u>8</u> around two to a line	<u>10</u>		
	To home	<u>12</u> BOX insides split outsides to a line	<u>4</u> to home position	<u>6</u>	
Square Thru .....	SS four people full	<u>10</u> <u>3/4</u> <u>8</u> <u>1/2</u> <u>6</u> <u>1/4</u> <u>4</u>	BOX four people full	<u>8</u> <u>3/4</u> <u>6</u> <u>1/2</u> <u>4</u> <u>1/4</u> <u>2</u>	
Star Promenade.....	four couples full around	<u>12</u> <u>3/4</u> <u>9</u> <u>1/2</u> <u>6</u> <u>1/4</u> <u>3</u>			

.....	four couples full around with back out at home	<u>16</u>
Star Thru .....	.....	<u>4</u> (from point of contact)
Stars .....	..... four people full around	<u>8</u> <u>3/4</u> <u>6</u> <u>1/2</u> <u>4</u> <u>1/4</u> <u>2</u>
.....	..... eight people full around	<u>16</u> <u>3/4</u> <u>12</u> <u>1/2</u> <u>8</u> <u>1/4</u> <u>4</u>
Sweep 1/4 .....	..... two couples	<u>2</u> all four couples <u>4</u>
Swing .....	<i>Advancing skill, usually 4-8 beats of music, used at caller's discretion</i>	
Swing Thru .....	.....	<u>6</u> (from point of contact)
Touch 1/4 .....	.....	<u>2</u>
Trade By .....	.....	<u>4</u>
Trades .....	SS partner <u>4</u> OW centers <u>4</u> ends <u>4</u> from TFL couples	<u>6</u>
U Turn Back .....	.....	<u>2</u> Backtrack <u>2</u>
Veer Left or Right .....	.....	BOX <u>2</u> SS heads or sides <u>4</u>
Walk Around the Corner .....	.....	<u>8</u>
Wheel & Deal .....	.....	<u>4</u>
Wheel Around .....	.....	<u>4</u>
Zoom .....	.....	<u>4</u>

### TIMING - THE MAINSTREAM PROGRAM

Cast Off 3/4 .....	.....	<u>6</u>
Centers In .....	.....	<u>2</u>
Cloverleaf .....	<u>6-8</u> beats from a completed double pass thru; if called for only ..... four people, the timing is	<u>6</u>
Dixie Style to an Ocean Wave .....	SS heads or sides to the wave	<u>6</u> all four couples ..... to the wave <u>8</u>
Eight Chain Thru .....	..... (Eight Hands = <u>20</u> )(Four Hands = <u>10</u> )	
Folds .....	..... any fold <u>2</u> any cross fold <u>4</u>	
Half Tag the Line .....	.....	<u>4</u>
Hinge .....	.....	Couples <u>3</u> singles <u>2</u>
Pass to the Center .....	..... BOX couples facing in	<u>2</u> couples facing out <u>6</u>
Recycle .....	.....	<u>4</u>
Scoot Back .....	.....	OW <u>6</u>
Slide Thru .....	.....	SS heads or sides <u>6</u> BOX <u>4</u>
Spin Chain Thru .....	.....	<u>16</u>
Spin the Top .....	.....	<u>8</u> (from point of contact)
Tag the Line .....	.....	<u>6</u>
Turn Thru .....	.....	<u>4</u> (from point of contact)
Walk & Dodge .....	.....	<u>4</u>

\* From point of contact means exactly what it says: if it takes you two steps or beats of music to get to the contact point, then add that to the numbers.

\* From facing lines spaced a normal distance apart such as heads lead right and circle to a line, your timing would be the same as SS-Static Squares. If the line is closer to the other line, the timing would be the same as BOX-ZERO BOX.

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