

CALLERLAB ADVANCED PROGRAM

October 30, 2019

A1 PROGRAM

Any Hand Concept
(Anything) and Cross / (Named Dancers) Cross
As Couples Concept
Belles and Beaus (to name dancers)
Brace Thru
Cast A Shadow
Chain Reaction (1/4 tag only)
Clover and (Anything) /
 Cross Clover and (Anything)
Cross Over Circulate
Cross Trail Thru
Cycle And Wheel
Double Star Thru / Triple Star Thru
Ends Bend
Explode and (Anything)
Explode The Line
Fractional Tops
 Quarter Top
 Half the Top
 Three Quarter Top
Grand Follow Your Neighbor
Horseshoe Turn
Lockit
Mix
Pair Off
Partner Hinge
Partner Tag
Pass In/Out
Pass the Sea
Quarter In/Out
Quarter Thru / Three Quarter Thru
 Grand Quarter Thru /
 Grand Three Quarter Thru
Right (Left) Roll to a Wave
Scoot and Dodge
Six-Two Acey-Deucey
Split Square Chain Thru
Split Square Thru
Square Chain Thru
Step and Slide
Swap Around / Reverse Swap Around
Transfer the Column
Triple Cross/Double Cross
Triple Scoot
Triple Trade
Turn and Deal
Wheel Thru / Left Wheel Thru

A2 PROGRAM

All 4 Couples / All 8 Concept, such as:
 All 4 Couples Right and Left Thru
 All 4 Couples Star Thru
 All 4 Couples Chase Right
 All 8 Swing Thru
 All 8 Switch the Wave
 All 8 Walk and Dodge
 All 8 Mix
Checkmate the Column
Diamond Chain Thru
Hourglass Formation:
 Hourglass Circulate
 Cut/Flip the Hourglass
In/Out Roll Circulate
Mini-Busy
Motivate
Pass and Roll
Pass and Roll Your Neighbor
Peel and Trail
Recycle (facing couples)
Remake Family
 Remake
 Grand Remake
 Remake The Thar
Scoot and Weave
Scoot Chain Thru
Single Wheel
Slip / Slide / Swing / Slither
Spin the Windmill
Split/Box Counter Rotate
Split/Box Transfer
Swing and Mix
Switch the Wave
Switch to a Diamond/Hourglass (waves only)
Trade Circulate
Trail Off
Transfer and (Anything)
Zig Zag / Zag Zig

In an Advanced Dancing program, dancers are expected to understand the Mainstream, Plus and Advanced calls from most, but not necessarily all, formations, positions and arrangements. Dancers are also expected to understand the concept of calls they dance.

The Preface of the CALLERLAB Advanced Definitions contains important information regarding such rules as Facing Couple Rule; Ocean Wave Rule; Right Shoulder Rule; Split vs. Box; How dancers are named; Starting Formations; Glossary of Description Terms; etc. All callers that call the Advanced Program should be thoroughly familiar with the Preface and should be able to explain how these rules are used at the Advanced Program to their dancers.

In Advanced dancing, the "left" version of the calls is part of the program even though they are not explicitly listed.

TEACHING ORDER FOR THE A1 AND A2 PROGRAMS

Revised September 15, 2018

<u>A1 PROGRAM</u>	<u>A2 PROGRAM</u>
Belles and Beaus (to name dancers)	Single Wheel
Brace Thru	In Roll Circulate
Cross Trail Thru	Slip
Triple Trade	Scout and Weave
Triple Scoot	Split/Box Counter Rotate
Grand Follow Your Neighbor	Swing
Quarter Thru	Swing and Mix
Wheel Thru	Trade Circulate (from ocean waves)
Turn and Deal (two-faced lines, lines facing out)	Motivate
Pass In/Out	Switch the Wave
Chain Reaction (1/4 tag only)	Pass and Roll
Mix	Scout Chain Thru
Lockit	Slide
Right (Left) Roll to a Wave	Recycle (facing couples)
Cast A Shadow	Spin the Windmill
Six-Two Acey-Deucey	Out Roll Circulate
Clover and (Anything)	Switch to a Diamond (from waves only)
Turn and Deal (ocean waves & other lines)	Hourglass Circulate
Quarter In/Out	Cut the Hourglass
Cross Over Circulate (two-faced lines)	Flip the Hourglass
Partner Tag	Pass and Roll Your Neighbor
Partner Hinge	Trade Circulate (from two-faced lines)
Horseshoe Turn	Zig Zag / Zag Zig
Pass the Sea	Checkmate the Column
Split Square Thru	Mini-Busy
Step and Slide	Slither
Transfer the Column	Trail Off
Cross Over Circulate (ocean waves & other lines)	Remake Family
Swap Around	Remake
Explode The Line	Grand Remake
As Couples Concept	Remake The Thar
Ends Bend	Switch to an Hourglass (from parallel waves only)
Square Chain Thru	Split/Box Transfer
Scout and Dodge	Diamond Chain Thru
Double Star Thru	Peel and Trail (from completed double pass thru)
Left Wheel Thru	Peel and Trail (from columns)
(Anything) and Cross	Transfer and (Anything)
(Named Dancers) Cross	All 4 Couples / All 8 Concept, such as:
Fractional Tops	All 4 Couples Right and Left Thru
Three Quarter Thru	All 4 Couples Star Thru
Triple Star Thru	All 4 Couples Chase Right
Cycle And Wheel	All 8 Swing Thru
Grand Quarter Thru	All 8 Switch the Wave
Grand Three Quarter Thru	All 8 Walk and Dodge
Explode and (Anything)	All 8 Mix
Pair Off	
Reverse Swap Around	
Cross Clover and (Anything)	
Any Hand Concept	
Split Square Chain Thru	
Triple Cross/Double Cross	

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