CALLERLAB (A-2) TEACHING LIST

(Revised September 13, 2012)

Club Start Complet	Complete								Instructor# Students Started#Graduated													
LESSON	1	2	3	4	5	6	7	8	9	$\begin{array}{c} 1 \\ 0 \end{array}$	1 1	$1 \\ 2$			1 5	1 6	1 7	1 8	$1 \\ 9$	$2 \\ 0$	REMARKS	
1. Single Wheel																						
2. In Roll Circulate																						
3. Slip																						
4. Scoot and Weave																						
5. Split/Box Counter Rotate																						
6. Swing																						
7. Swing & Mix																						
8. Trade Circulate (waves only)																						
9. Motivate																						
10. Switch the Wave																						
11. Pass and Roll																						
12. Scoot Chain Thru																						
13. Slide																						
14. Recycle (facing couples)																						
15. Spin the Windmill																						
16. Out Roll Circulate																						
17. Switch to a Diamond (waves only)																						
18. Hourglass Circulate																						
19. Cut the Hourglass																						
20. Flip the Hourglass																						
21. Pass and Roll Your Neighbor																						
22. Trade Circulate (two faced lines)																						
23. Zig-Zag / Zag-Zig																						
24. Checkmate the Column																						
25. Mini-Busy																						
26. Slither																						

LESSON	1	2	3	4	5	6	7	8	9	1 0	1 1	$1 \\ 2$	$\frac{1}{3}$	$\frac{1}{4}$	1 5	$1 \\ 6$	1 7	1 8	$\frac{1}{9}$	$2 \\ 0$	
27. Trail Off																					
28. Remake Family																					
a.Remake																					
b.Grand Remake																					
c. Remake The Thar																					
29. Switch to an Hourglass (waves only)																					
30. Split / Box Transfer																					
31. Diamond Chain Thru																					
32. Peel & Trail (from completed DPT)																					
33. Peel & Trail (Columns)																					
34. Transfer and (Anything)																					
35. All 4 Couples Concept (such as)																					
a. All 4 Couples Star Thru																					
b. All 4 Right and Left Thru																					
c. All 4 Chase Right																					
36. All 8 Concept (such as)																					
a. All 8 Swing Thru																					
b. All 8 Switch the Wave																					
c. All 8 Walk and Dodge																					
d. All 8 Mix																					
37. Preface Items																					

*Suggested Teaching Order

SUGGESTIONS FOR USE OF CHECK OFF LIST:

Put an X in the box corresponding to the movement and the night it was introduced.

Put an X in the box corresponding to the movement and the night it was next called and work shopped.

Put a / in the boxes when the movement is danced without difficulty and thereafter to keep track of calling the movement.

The Preface of the CALLERLAB Advanced Definitions contains important information regarding such rules as Facing Couple Rule; Ocean Wave Rule; Right Shoulder Rule; All Four Couples vs. All Eight; Split vs. Box; How dancers are named; Starting Formations; Glossary of Descriptive Terms; etc. All callers that call the Advanced Program should be thoroughly familiar with the Preface and should be able to explain how these rules are used at the Advanced Program to their dancers.

These lists are furnished through the courtesy of CALLERLAB and your local CALLERLAB callers.