

42nd CALLERLAB Convention - Springfield, MO
March 29-April 1, 2015

Extended But Not Extreme **BASIC** session

Moderator: Masaharu Hiraga, Japan

Panelists: Mike Callahan, USA

Walt Burr, Germany

The BASIC is a unique dance program in that the listed 51 calls are initially for the entry level dancers to learn their Standard Applications: This itself makes one dance program just like the other programs. For the dancers who have finished the entry level stage, however, the Basic calls are taught in a certain range of Extensions, depending on which dance program they are in.

Let us look into the footnote of the Callerlab's Basic and Mainstream Call List. It says:

“Callerlab also recommends that calls be taught from more than a single position (formation and arrangement) ---- as part of the teaching program”.

This statement can mean that:

A certain range of Extended Applications of BASIC should be taught and called for the MAINSTREAM classes and clubs. Because of so many ways to extend the application, the remainders are expected to be taught in the Plus, Advanced, and even Challenge classes and dances.

On holding this session, it is implied that we should use the Extended Basic calls in our choreography which may be

adequate for the regular **Mainstream** dancers.

IF one take the teaching situation as where the dancers have learned the Plus Standard Applications in 40 lessons, the range of extension should be expanded for the dancers in Plus, Advanced and Challenge programs.

Without having a well-planned Teach Order and work shopping those extensions for classes and clubs, it may be difficult for the dancers to raise their competency level.

There are several ways to extend the BASIC application. See Pages 5-6 of this material for the result of a study.

A: Applying the “Conventions and Rules” which appear in the “Basic and Mainstream Definitions”.

- 1) Passing Rule including Left version
- 2) Same Position Rule
(e.g. Results of “C: Fractionizing the calls into 1/2)
- 3) Facing Couples Rule (FC)
- 4) Ocean Wave Rule (OW)

B: Utilizing all arrangements (AP=All Position) from various Start Formations (SF)

C: Fractionizing the calls into 1/2 or 1/4 increments

D: Left and Reverse versions (See note below).

E: “On the diagonal”, “On X’t hand,” etc.

Note that:

The dance program each of those applications belongs to is not described in the Callerlab dance program documents.

An exception is **“Left” and “Reverse”**.

The modifiers “Left-” and “Reverse-” appear in the “**Advanced Glossary of Descriptive Terms Used in the Definitions**” as below (**Bold** portions are our concern in this session) :

Left:

The modifier "Left" applies to calls and **interchanges right with left and, if also applicable, belle with beau (and also clockwise and counterclockwise)**. Left should only be used to **modify calls where a right hand turn or shoulder pass is clearly part of the definition**. The Left modifier is usually used with calls that start with one of the following:

- a) **Right Pull By** (e.g. **Left Square Thru***)
- b) **Pass Thru or passing action** (e.g. **Left Dosado, Left Wheel and Deal from a One-Faced Line**)
- d) **Right Arm Turn** (e.g. **Left Swing Thru***)
- f) **Touch** (e.g. **Left Touch 1/4**)

Reverse:

The modifier "Reverse" applies to certain calls and interchanges Beau and Belle and the directions of clockwise and counterclockwise (and also right and left). At Advanced, dancers are expected to apply Reverse to the calls listed below, and other applications of Reverse should be workshopped or avoided.

- a) **Rollaway**
- b) **Half Sashay**
- c) **Wheel Around**
- d) **Courtesy Turn**
- e) **Flutterwheel***
- g) **Circle to a Line**

*Some of such applications have already been clearly included in the BASIC (B1&B2) list though some have not been mentioned in the above list.

The Opposites or the Pair Words such as
Beau/Belle (Boys or Men / Girls or Ladies),
In / Out,

Centers (Inside) / Ends (Outside),
Partner / Corner

Clockwise / Counter Clockwise

could also be argued. Examples are:

Ladies In, Men Sashay11c.

---→ Boys In, Girls Sashay

Walk Around Corner (26), See Saw Partner(27)

---→Walk Around Partner, See Saw Corner

There might be some more radical ones!!

Hints on Choreographic Extension:

1)Departure from frequent use of specific formations such as
2X4 Grid

-Square Breathing can be intentionally utilized when
appropriate.

Examples: 1X8(Tidal Formation),

I Formation,

Half Facing Couple / Half Ocean Wave

2)Mixture of “Circle / Stars / Grand” calls and “Four Wall” calls

- Any applications which could evoke a laugh may be allowable as gimmicks.**
- The language in everyday use makes big difference in use of Supplementary Commands.**
- Good caller judgment depending on the situations is always expected.**

A Study: Basic and Mainstream Call List With Extended Variations

Based on the CALLERLAB Teaching Order.

Revised March 20, 2015

BASIC-Part 1		Extended Variations			
1	CIRCLE LEFT / RIGHT ("Two Couples Circle" to be saved for 29.) a. Four Girls/Boys in the Center, Circle L/R				
2	FORWARD & BACK				
3	DO SA DO Dosado to a Wave (See Note below.)	L	OW		1&1/2 ♦Diag.
4	SWING		OW		
5	PROMENADE "Girls Roll Back One" a. (COUPLES) PROMENADE (Back Home, 1/2, 3/4, Full) b. SINGLE FILE PROMENADE Four Girls/Boys Promenade inside. c. Star Promenade (Pick Up the one designated) d. Wrong Way Promenade				AP *Wrong Way
6	ALLEMANDE LEFT Turn Partner by Right (=Allemande Right)	R	OW		*Arm Turn *Arm Turn
7	ARM TURNS (See Definition Book for Possible Use)	See *AT for Related Calls.			
8	RIGHT & LEFT GRAND FAMILY a. RIGHT & LEFT GRAND b. WEAVE THE RING (c. Wrong Way Grand)	L	OW		On # x
9	RIGHT-HAND/LEFT-HAND STAR (Back By the Left/Right) a. Two Couples Star (Right/Left-Full, Half)				1/2, 3/4
10	PASS THRU (STEP THRU From Wave) ♦B/G Diag.	L	OW		
11	HALF SASHAY FAMILY a. HALF SASHAY b. ROLLAWAY c. LADIES (Boys) IN, MEN (Girls) SASHAY	Rv		AP	Once & 1/2 Once & 1/2 From In-Facing Line.
12	TURN BACK FAMILY a. U TURN BACK, "Turn Around." b. BACKTRACK ("Step Out--"from Single File)				
13	SEPARATE, SEPARATE AROUND 1, 2, a. TO A LINE b. AND COME INTO THE MIDDLE			AP	Around 3...
14	SPLIT TWO			AP	2 in Tandem From Ctr.
15	COURTESY TURN(CT)			AP	1/4More
16	LADIES CHAIN FAMILY (*CT) a. TWO LADIES CHAIN (Exclude 3/4) ♦Diag b. FOUR LADIES CHAIN (REG & 3/4) (c. Chain Down The Line)			AP	Frm Fcg Lines Frm Fcg Lines
17	DO PASO (*CT)				*AT
18	LEAD RIGHT	L		AP	
19	VEER LEFT / VEER RIGHT			AP	
*16	c. CHAIN DOWN THE LINE (*CT)			AP	
20	BEND THE LINE From Two-Faced Line, Line of Four.			AP	
21	CIRCULATE FAMILY a (named dancers) CIRCULATE Ends/Ctrs. Circulate from Two-Faced Lines only b COUPLES CIRCULATE			AP	1/2, 1&1/2
22	RIGHT&LEFT THRU (*CT) Mrr=Left & Right Thru Frm Sashayed cpls. ♦Diag.	L	OW	AP	1/2OW, Turn 1/4 More
23	GRAND SQUARE Hds Half Sashay, Sds Face Gr. Sq. w/Pass Thru---			AP	6,8,10 steps, etc., Gr.Slide
24	STAR THRU	(L)			
25	CALIFORNIA TWIRL				
26	WALK AROUND THE CORNER (/Partner)				
27	SEE SAW Partner (/Corner)				
28	SQUARE THRU (1,2,3,4) LEFT SQUARE THRU (1,2,3,4)	J	OW	AP	On #x
		L	OW	AP	

29	CIRCLE TO A LINE a. CIRCLE FOUR 1/2, 3/4 b. CIRCLE FOUR TO A LINE (Named Dancers break)	Rv Rv		AP		3/4 to Line
30	DIVE THRU	◆Diag.		1/2AP		From Fcg Lines, Hds(Sds) Arch,--

BASIC-Part 2		Extended Variations				
31	WHEEL AROUND (From Various Formations)	Rv		AP		1/4More
32	THAR FAMILY a. ALLEMANDE THAR From any Arm Turns b. ALLEMANDE LEFT TO AN ALLEMANDE THAR, Go Fwd Two, Men Swing In Make An Allemande Thar Allemande Left Full Turn to a Thar c. WRONG WAY THAR (Name of A Formation)			AP		*AT
33	SLIP THE CLUTCH From Thar & Parallel-Waves			AP		
34	SHOOT THE STAR Go All the Way Around (Turn Corner By Right to a Wrong Way Thar)			AP		*AT
35	BOX THE GNAT Pull By	L	OW			1&1/2
*9	c. WRONG WAY GRAND					
36	TRADE FAMILY a. [named dancers] TRADE in a Wave/Line. b. COUPLES TRADE From Line of 4/Two-Faced Line c. PARTNER TRADE (From Couple)	L		AP		1&1/2
37	OCEAN WAVE FAMILY a. STEP TO A WAVE b. BALANCE	L		AP		From Fcg Dncrs=Touch
*21	c. ALL EIGHT CIRCULATE	L		AP		1/2, 1& 1/2
38	ALAMO RING FORMATION a. ALLEMANDE LEFT IN THE ALAMO STYLE b. BALANCE					
39	SWING THRU LEFT SWING THRU	FC	1/2OW	AP		1&1/2, 1&1/4
40	RUN (From Mini-Wave or Couple) CROSS RUN (From General Lines)			AP		X-ing Rule to be Applied.
41	PASS THE OCEAN (OW Rule not to be applied)			AP		
42	EXTEND (from 1/4 Tag Formation only)					L. 1/4 Tag F. to LHW.
43	WHEEL & DEAL (Out Fcg Lines/2-Faced Lines)	L		AP		From In-Fcng Lines
44	DOUBLE PASS THRU	◆Diag.	L	OW*		*From (L) 1/4 Tag F.
45	FIRST COUPLE GO LEFT/RIGHT NEXT COUPLE GO LEFT/RIGHT			AP		
46	ZOOM (From Tandem Couples or Any Box Circ F.)			AP		1/2, 1&1/2
47	FLUTTERWHEEL REVERSE FLUTTERWHEEL	◆Diag.		AP		
48	SWEEP A QUARTER	◆Diag.		AP		
49	TRADE BY	(L)	OW*	AP		*From (L)1/4 Tag F.
50	TOUCH 1/4	L				
*21	CIRCULATE Family d SINGLE FILE (COLUMN) CIRCULATE e SPLIT / BOX CIRCULATE					1/2, 1&1/2 1/2, 1&1/2
51	FERRIS WHEEL From RH/LH Two-Faced Line			AP		

Comment

◆Diag.=On the Diagonal frm 1/4 Line, DPT·F, etc..

- 1) Calls 32, 33, & 34 can be placed at the very last of BASIC PROGRAM. Reason is the level of difficulty which comes from different nature of calls done from a new moving formation .
- 2) TRADE: The call 36a. should be placed after 38 or even after 41.

Reason: This is a very versatile call similar to "41.Run" which can be called from various formations. Thus, "37c. Partner Trade"and 49.Trade By to be taught much earlier.