

Mainstream Get-outs by Tim Marriner

Zero Box Get-outs:

- Touch $\frac{1}{4}$, Split Circulate, Single Hinge, Boys Cross Run, Allemande Left...
- Swing Thru, Boys Run, Tag the Line, Face Out, Wheel and Deal, Zoom, Right and Left Grand...
- Slide Thru, Box the Gnat, Square Thru 2, Right and Left Grand...
- Right and Left Thru, Half Sashay, Pass Thru, Right and Left Grand...
- Left Touch $\frac{1}{4}$, Walk and Dodge, Wheel Around, Dixie Style to a Wave, Allemande Left...

Zero Line Get-outs:

- Centers Square Thru 4, Outsides Allemande Left, All Right and Left Grand...
- Reverse Flutter Wheel, Slide Thru, Pass the Ocean, Spin the Top, Right and Left Grand...
- Right and Left Thru, Slide Thru, Eight Chain Five, Allemande Left...
- Pass Thru, Tag the Line, Leads Cloverleaf, Allemande Left...
- Touch $\frac{1}{4}$, Circulate, Trade, Face In, Pass Thru, Tag the Line, Leads Separate, All Right and Left Grand...

Across the Street Box Get-outs:

- Swing Thru, Swing Thru, Spin Chain Thru, Right and Left Grand...
- Touch $\frac{1}{4}$, Centers Trade, Split Circulate, Centers Trade, Square Thru 3, Trade By, Allemande Left...
- Touch $\frac{1}{4}$, Split Circulate, Boys Run, Pass Thru, Wheel and Deal, Centers Wheel Around, Allemande Left...
- Pass Thru, Trade By, Pass to the Center, Square Thru 3, Allemande Left...
- Box the Gnat, Pass Thru, Trade By, Left Square Thru 3, Right and Left Grand...